

JUNE 2020

RENOVA

SERVICE BOOK



Team 01

Angela Corrado, Anika Rieth
Beril Beden, Brenda Villafaña
Luiza Braga, Mariah Giacchetta

Project made during the Final Synthesis Studio
class as part of the MSc. Product Service System
Design in Politecnico di Milano.

Professors: Beatrice Villari, Paolo Landoni, Marc
Garcia Fortuny, Alessandro Cristian Confetti,
Martina Carraro and Huang Li-Ting.

SUMMARY

1. Overview (short description of renova)
2. Research
 - a. Desk research
 - b. User research: key insights
 - c. Prototyping sessions: main learnings
3. Service Presentation
 - a. What is it: in more detail
 - b. How it works: customer journey
 - c. Offering + actors
 - d. Touchpoints (Screenshots of the website and app and links to interact with it)
4. Business Model
5. Deliverables
 - a. Ecosystem Map
 - b. System Map
 - c. Storyboard
 - d. Service Blueprint

01

OVERVIEW

RENOVA, PRODUCT SALVAGE SERVICE

Construction waste is the number one contributor of solid waste in the world, (Osmani, 2011) it fills our local landfills and wastes our precious natural resources. The biggest cause of private construction waste comes from the renovations that we do to our homes and businesses. (Osmani, 2011) The good news is that everyone has the power to help combat construction waste.

This project aims to reduce the waste generated on home and businesses renovations by salvaging products and connecting them to future users. In this context, products make reference to all general fixtures, including the ones of kitchens, bathroom and lighting, as well as parquet flooring and engineered wood flooring.

This innovative project was developed for the Brazilian market, by turning challenges into a service called Renova.

The methodology followed aims to bring together the best of design, businesses and technology to provide a meaningful and ready-for-market service.

Over the course of this challenge, we explored the market, studied our users, created concepts, prototyped the most promising ones, tested with users and built a viable business plan and a development roadmap.

After following a four month design process, Renova service is a fully developed concept.

This paper presents the research, development and final prototypes of the service with detailed explanations: what is the service, how it works, the offering and actors as well as the business model canvas and touchpoints involved.

Enclosed with this document, there is a business plan in a detailed Excel file which explains all financial projections up to three years after the launch, in both the currency of Brazil (reais) and Euros, as it is where the service is presented.

Overall, Renova is a second hand platform for the resale of deconstructed products that can be used for the construction of homes and businesses. It is an easy, efficient way to buy and sell pre-installed construction products.

With Renova, the buildings of today reconfigure the buildings of yesterday to honor the environment of tomorrow.



02.

RESEARCH



02.A

DESK RESEARCH

CIRCULAR ECONOMY AND SUSTAINABILITY ON THE BUILT ENVIRONMENT: BRAZIL

The research done for this project explores how a **circular economy approach** can address **construction waste**, which is a systemic challenge in the built environment sector.

Our built environment continues to utilize the linear 'take-make-waste' model in which resources are taken from the ground, used and then disposed of as waste. This approach makes the **built environment one of the world's largest consumers of global raw materials and largest sources of waste and negative environmental externalities** such as increased air, water, and soil pollution (World Economic Forum & Beck, 2016).

Deconstruction presents a valuable alternative to traditional demolition and involves the disassembly of buildings to recover the maximum amount of reusable materials. Additionally, **salvaging valuable materials within buildings allows them to be reused**.

This research presents some of the **key challenges and opportunities** associated with product salvage in the construction sector and highlights existing solutions and **key insights** that will enable greater reuse in the future.

MAIN TOPIC:

CIRCULAR ECONOMY & SUSTAINABILITY

PRINCIPLES

Circular economy principles	
Prevention	Re-use
Share	Refurbishment/ remanufacture
Life extension	Open-loop recycling



BENEFITS

A more circular economy will benefit:	
Economy	Improving productivity, opening up new markets and improving resilience
Environment	Cutting waste and carbon emissions and reducing reliance on scarce resources;
Communities	More, lower cost options to access the goods we need with opportunities for social enterprise.



FOCUS AREA:

CONSTRUCTION SUSTAINABILITY

Residential Renovation

An average house demolished can create up to 42 tonnes of waste

It is estimated that 25 - 40 percent of the national solid waste stream is building-related waste.

One simple early decision that dramatically reduces waste is designing with material sizes in mind. If you have a ceiling height that does not match the plasterboard sheet, you end up with a tiny little strip that has to be cut out of a full sheet. In the case of bricks, not matching the ceiling height is even more wasteful.

Table 8
SUMMARY OF ESTIMATED BUILDING-RELATED C&D DEBRIS GENERATION, 1996*
(Roadway, Bridge, and Land Clearing Debris not included)
(Thousand Tons)

Source	Residential		Nonresidential		Totals	
	Thou tons	Percent	Thou tons	Percent	Thou tons	Perc
Construction	6,560	11	4,270	6	10,830	
Renovation	31,900	55	28,000	36	59,900	4
Demolition	19,700	34	45,100	58	64,800	4
Totals	58,160	100	77,370	100	135,530	10
Percent	43		57		100	

* C&D debris managed on-site should, in theory, be deducted from generation. Quantities managed on-site are unknown.

Opportunities for construction to become circular

Lighter weight construction, meaning fewer tonnes of primary materials used.

Extending the lifetime of buildings so there will be less demolition, and less demand for new construction.

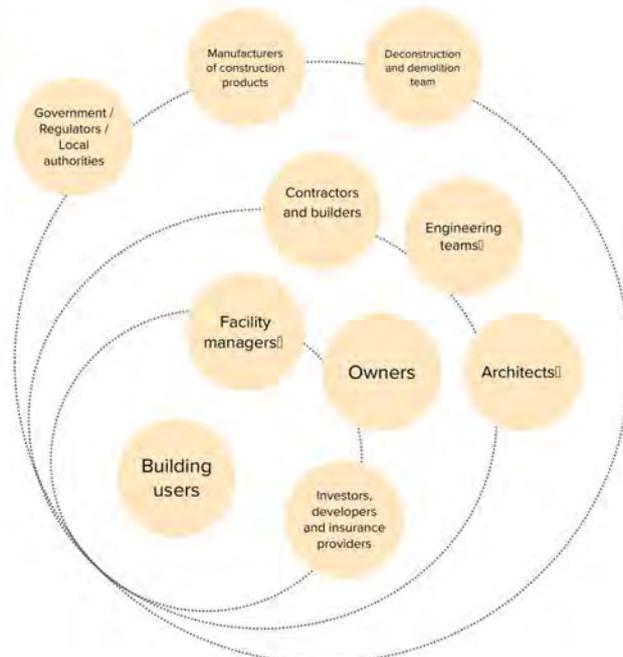
Design products for disassembly and reuse to make sure that products can be 'mined' from the urban environment and reused.

The use of more renewable materials such as wood and other biobased alternatives.

More and higher value reuse and recycling, including reuse across sectors.

Denmark, which recycles 86% of its construction waste, has made it mandatory for all government buildings to undergo selective demolition and sorting of construction waste

Stakeholders



Facts

The construction and demolition is sometimes more than 50% of the total municipal solid waste.

Construction activities consume 32% of the world's resources including 12% of water and up to 40% of energy.

Over 75% of what the construction industry generates as waste has residual value

The construction and demolition of buildings accounts for around one-third of global material consumption and waste generation. This can be countered by implementing new construction and manufacturing techniques that are in line with circular economy principles.

CASE FOR CHANGE



Construction materials and the building sector are responsible for more than one-third of global resource consumption!



11% of global energy related CO₂ emissions can be attributed to the construction industry!



Up to 40% of urban solid waste is construction and demolition waste (CDW)!

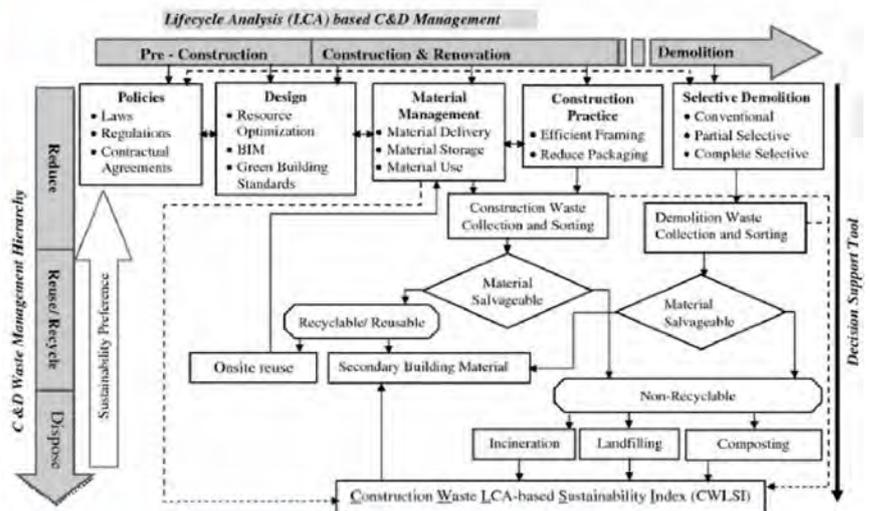
54%

54% of construction and demolition waste in Europe is landfilled!

Table 1 C&D waste type and its recycling/reuse potential

C&D waste	Recyclability potential	Biodegradable potential	Potential for landfilling	Potential for incineration
Concrete	Recycled aggregate for road base, and for concrete	No	Yes	No
Steel	Recyclable to steel	No	No	No
Brick and block	Backfill, recycled aggregate	No	Yes	No
Insulation	Insulate attic or as sound proofing on interior walls	No	No	Yes
Glass	Fiber glass as pozzolans in cement	No	Yes	No
Ceramic	Possibly recyclable as filling material as a coarse aggregate for concrete	No	Yes	No
Aluminium	Recyclable to aluminium	No	No	No
Plastic	Recyclable in any form	Some can be biodegradable	No	Yes
Paint	Reusable in paint/concrete admixture	Some can be biodegradable	No	Yes
Wood	Recyclable to veneer board/paper pulp	Yes	Yes	Yes
Gypsum board	Recyclable to new board, crushed wall as clay and silt mixture and can be composted	Yes	No	No
Card board	Composting, fire kindling, paper production	Yes	Yes	Yes
Asbestos	No	No	If properly sealed	No

Conceptual framework for lifecycle-based integrated C&D waste management system:



Phases in which waste is generated

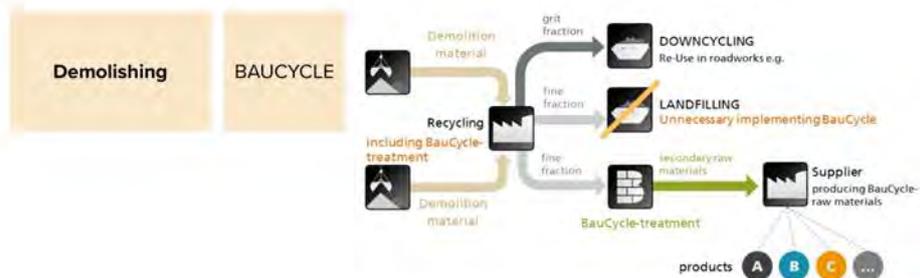
PROJECT PLANNING	DEMOLITION	PLACEMENT OF PLASTER	CONSTRUCTION	LAMPS	HIDROSANITARIES INSTALLATIONS
INSTALLATION OF COATINGS & STONES	PAINTING	CURTAINS	WOODWORK	FURNITURE	ELECTRICAL INSTALLATIONS

Known ways to manage construction waste

Recycling	Reuse	Trash	Incineration	Downcycling
-----------	-------	-------	--------------	-------------

SUBTOPIC:

CONSTRUCTION WASTE



CONTEXT:

CONSTRUCTION WASTE IN BRAZIL

Civil construction is an area of great importance in Brazilian industry, with a strong indication of economic growth (IPEA, 2012).

However, like so many others, it causes environmental impacts, **mainly by the generation of waste**. According to Spadotto et al. (2011), “civil construction is responsible for several impacts, to the area and its surroundings where the work is installed, caused by its activities directly or indirectly”, which means that civil construction does not only cause environmental impacts, but also social and economic impacts.

The issue of Waste from Civil Construction has been widely discussed in Brazil due to its high generation rate, representing about 51% to 70% of the urban's solid waste collected (Cardoso et al., 2014).

According to data from the ABRECON Sectorial Survey, published in November 2018, the small generator, that is, the one that makes a small renovation in your home generating 1m³ of waste per day, represents about 60% to 70% of the total mass of construction waste. In this way, the largest volume of waste ends up being generated by small works and not by large ones.

Civil construction is an area of great importance in Brazilian industry, with a strong indication of economic growth (IPEA, 2012). However, like so many others, it causes environmental impacts, mainly by the generation of waste.

According to Spadotto et al. (2011), “civil construction is responsible for several impacts, to the place and surrounding region where the work is installed, caused by its activities directly or indirectly”, which means that civil construction does not only cause environmental impacts, but also social and economic impacts.

In relation to environmental impacts, in addition to the use of the area and energy, civil construction generates solid waste, either in the construction itself, or in demolition.

These wastes are usually discarded inappropriately and generate environmental impact.

According to Silva and Fernandes (2012), the civil construction sector is one of the largest solid waste generators today, and waste originating during construction or demolition is of utmost importance in the amount that is produced in urban centres.

According to data from the Waste Diagnosis Civil Construction Solids, 31 million tons of solid waste are generated per year from the civil construction (IPEA, 2012).

COMPETITORS

iMATERIO

Stock exchange for construction materials and waste

A platform by SEDDRe (Union of Deconstruction, Pollution Control and Recycling Companies), its goal is to **connect construction companies** to allow, on one hand, companies to find solutions **to get rid of materials or site waste** without turning to final disposal and, on the other hand, for other construction companies **to find material resources more easily near their sites**. The targeted wastes are inert wastes and recovered materials.

*Location: France
www.imaterio.fr*

The screenshot shows the iMaterio website interface. At the top left, the logo 'imaterio®' is displayed with the tagline 'La bourse aux matériaux et déchets de chantier'. To the right, there are navigation icons for 'Rechercher' (search), 'Mes annonces' (my ads), and 'Annuaire' (directory). The main content area features the headline 'Mettez-vous en relation. Trouvez une solution pour vos matériaux.' (Get in touch. Find a solution for your materials.) Below this, it says 'Créez votre compte et bénéficiez de toutes les fonctionnalités' (Create your account and benefit from all features) with a 'Je me connecte' button. On the right side, there are three interactive elements: 'J'ai un matériau valorisable disponible' (I have a valuable material available) with a document icon, 'Je recherche des matériaux à proximité' (I search for materials nearby) with a location pin icon, and a partially visible 'non' button.

BACKACIA

B2B marketplace for reuse of construction materials and equipment

B2B second-hand **marketplace** of materials from **excess orders** or from methodical **deconstruction**. Supports impactful and profitable **reuse operations** and it targets professionals in the Building and Real Estate sector.

*Location: France
www.backacia.com*



HARVEST MAP

Maps sources of construction waste or other materials for reuse

An **open-access** and participatory tool to support sustainable circulation of building materials. It **identifies, maps** and makes available construction materials that come **from demolitions**, products that have reached their end-of-life, unsold inventory and stock, **components recovered** from demolished buildings and leftovers from industrial manufacturing. The tool presents data concerning the location of waste, its type, quantity, parameters, technical and aesthetical state, availability and potential ways of reusing.

*Location: Netherlands
www.oogstkaart.nl*

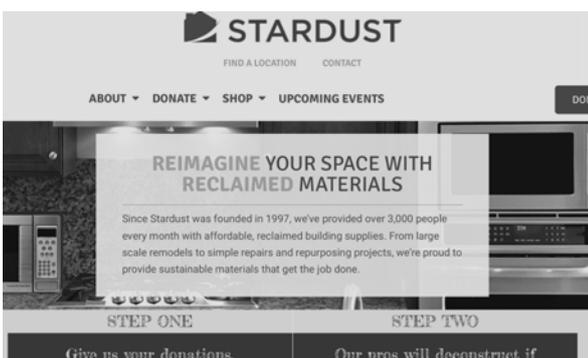


STARDUST

Non-profit selling used building materials + deconstruction services

NGO operating 2 reuse centers which sell used, salvaged, and surplus building **materials from donations**. The **inventory changes daily**, with prices 50-80% lower than department stores. After the donation, they provide a receipt that may be used **for tax purposes**. They offer deconstruction services for \$250, enabling home or business owners to **save** an average of \$1,500 **on remodeling costs** which include high dumpster or landfill fees. **Home pick-ups** are available for donations with value above \$100.

*Location: USA
www.stardustbuilding.org*

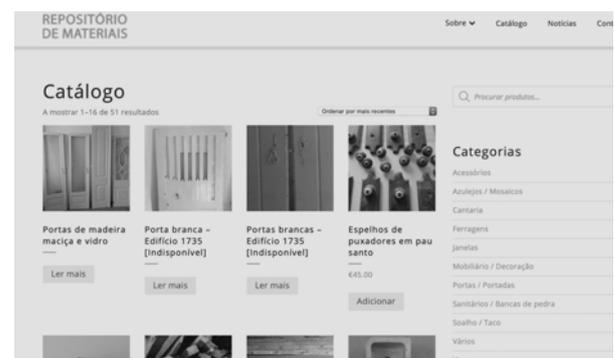


REPOSITORIO DE MATERIAIS

Platform that centralizes reclaimed materials and buyers

A platform for the **valorisation** of leftover materials and components from construction or from demolition/renovation with **potential for reuse**. A tool that aims to **centralize** the relationships between the **various entities** that have these materials and those looking for them. The company **can store some materials**, depending on the location and dimensions. It currently has a space in Porto, but for the rest of the country it offers the possibility of **posting on the website**.

*Location: Portugal
www.repositoriodemateriais.pt*



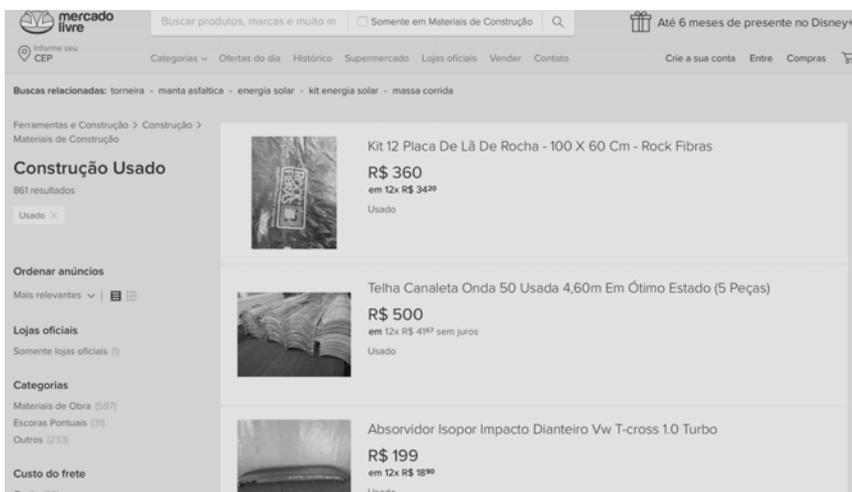
MERCADO LIVRE

Online marketplaces for used products, including used construction materials

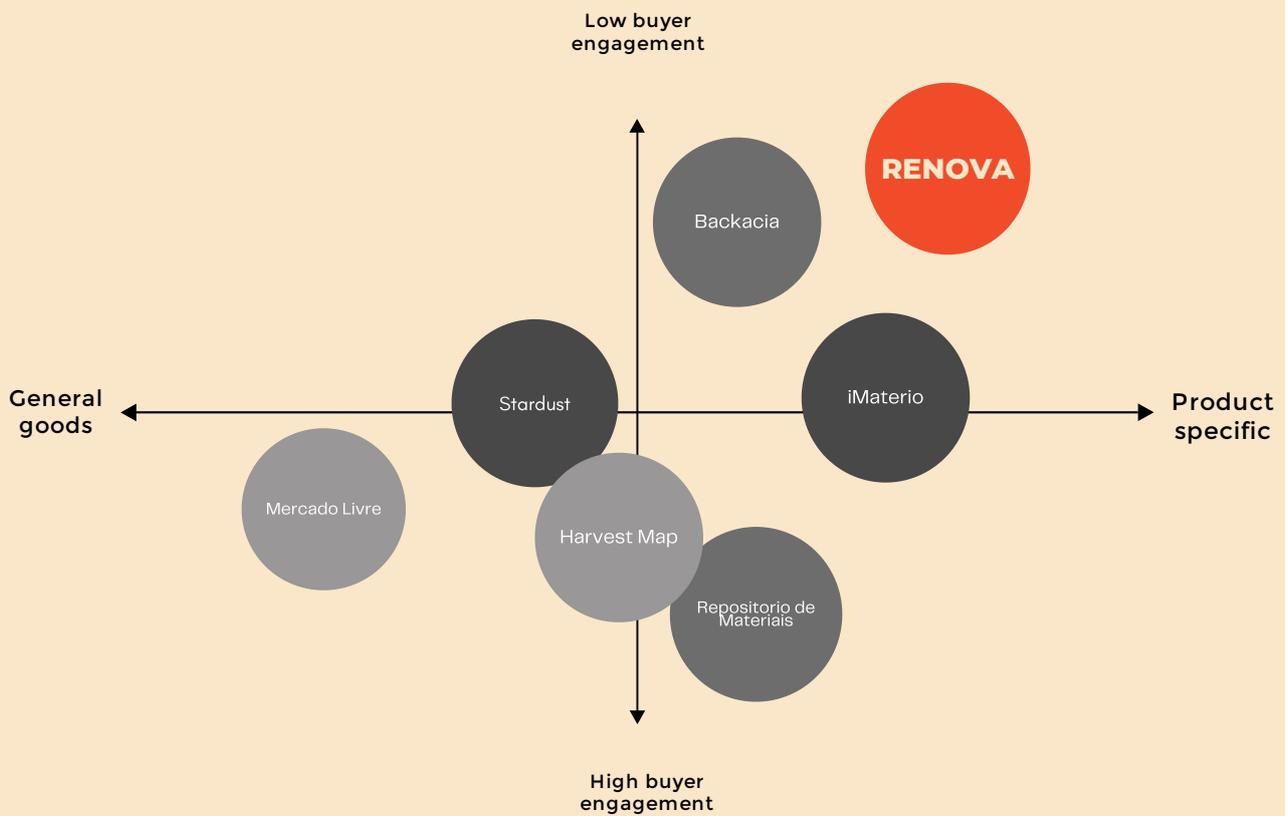
Literally named FREE MARKET, it is a “virtual mall” in which everyone can be a merchant, buyer and advertiser at the same time. It is the **main marketplace in Latin America** and presents more than 60 million offers in real time. The site records **9 sales and 6 thousand searches per second**. Many business owners **invest in the platform** to win more customers, allowing consumers to purchase high quality goods in an environment of great competition, **full of offers** and products difficult to find elsewhere.

Location: Brazil

www.mercadolivre.com.br



PERCEPTION MAP



Horizontal axis:

General goods: wide range of products, some not construction related

Product specific: focused on products related to construction

Vertical axis:

Low buyer engagement: demands less participation/action in the buying process

High buyer engagement: demands more participation/action in the buying process

SCENARIO

BRICKS, STICKS, AND STONES

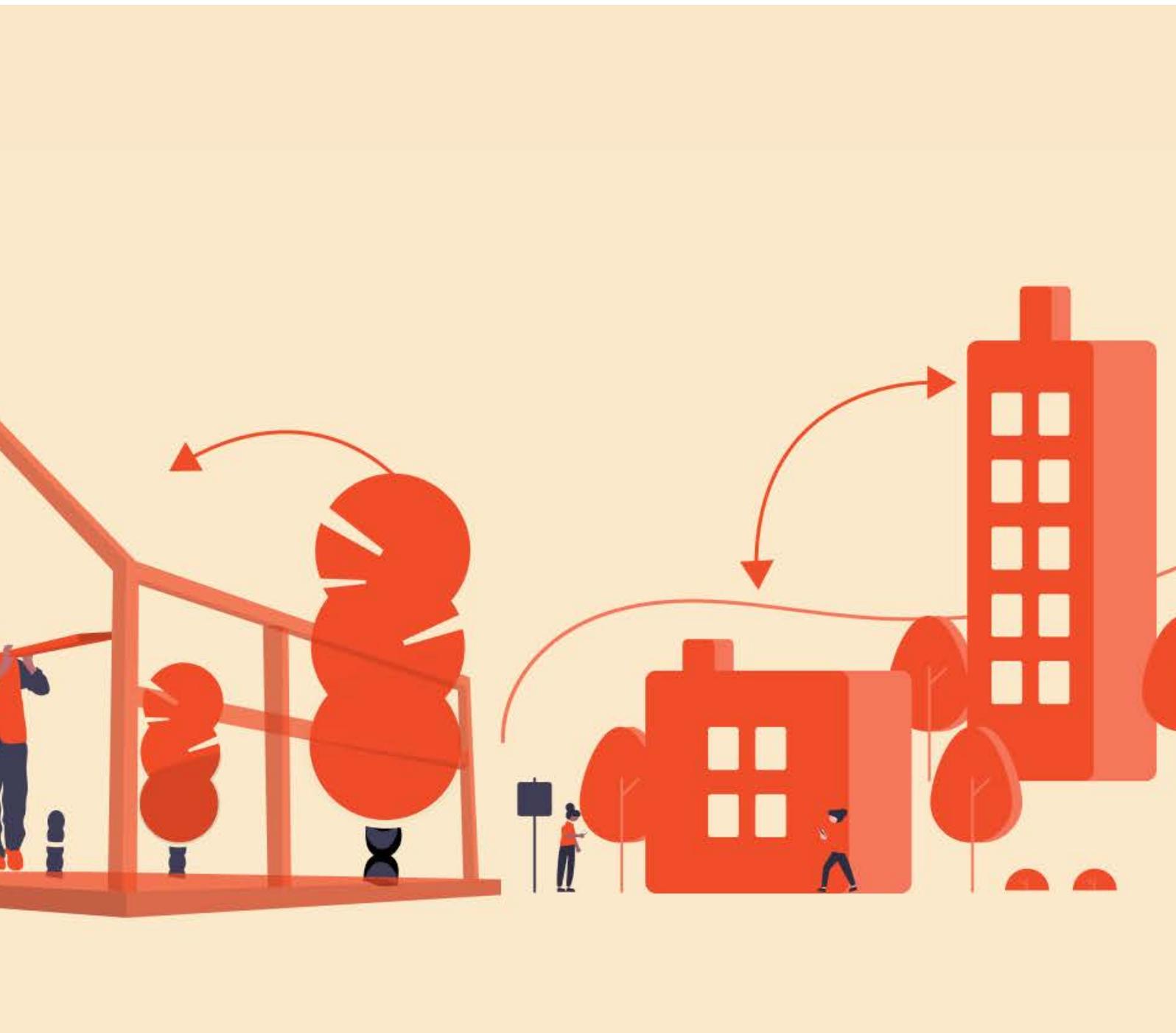
The products of yesterday's homes make way for the environment of tomorrow.

The familiar sound of the key jangles inside the lock as you twist the doorknob. The door creaks open and warm light pours over you on the entryway. You catch the scent of a home cooked meal drifting to the front stoop. Your kids hear you walking into the foyer and they come running to greet you.

This is home. This place supports life. It is the backdrop to everything that matters. It supports our family and our health. It represents our style and our values. These physical walls contain our stories. They speak of our history and outline our dreams. The worn wooden hallways host toddler tussles and cartwheel competitions. The stove unfailingly serves every holiday dinner. The balcony, the living room carpet, the crumb covered coffee table define more than just spaces. They define our lives. Each product that makes up our homes not only serve a purpose, but also has a meaning. When we renovate our homes, we are not only renovating our spaces, but our histories, and the stage that will host the stories of our future.

Thankfully, we have respected our spaces with the sincerity that they deserve. Services have continued to pop up to reuse, redistribute, recycle, and celebrate the products that host our lives. In 2020 almost 75% of building materials eventually ended up in landfill. In 2050 almost none does, because the homes of today utilize the homes of yesterday to honor the environment of tomorrow.





02.B

USER RESEARCH

OBTAINING KEY INSIGHTS

In this exploration phase, we aimed to get an intimate level of understanding of the people in the field we are working in after analyzing the market trends and benchmarking all the innovations.

We spent some time understanding the user and how the business is operated through qualitative interviews, by doing a card sorting and prioritization tests, with a brochure explaining the service as them being clients and by observing task-oriented participant actions.

This qualitative research was made during a two week period where we compiled all the opportunities, aspirations and perceptions associated with the construction waste problem, serving as valuable insights.

Among a total of 25 interviewees, we had the opportunity to have a conversation with an expert in sustainable urban development, three owners of construction companies, twelve architects, five interior designers and four homeowners who had recently renovated their homes.

INTERVIEWS

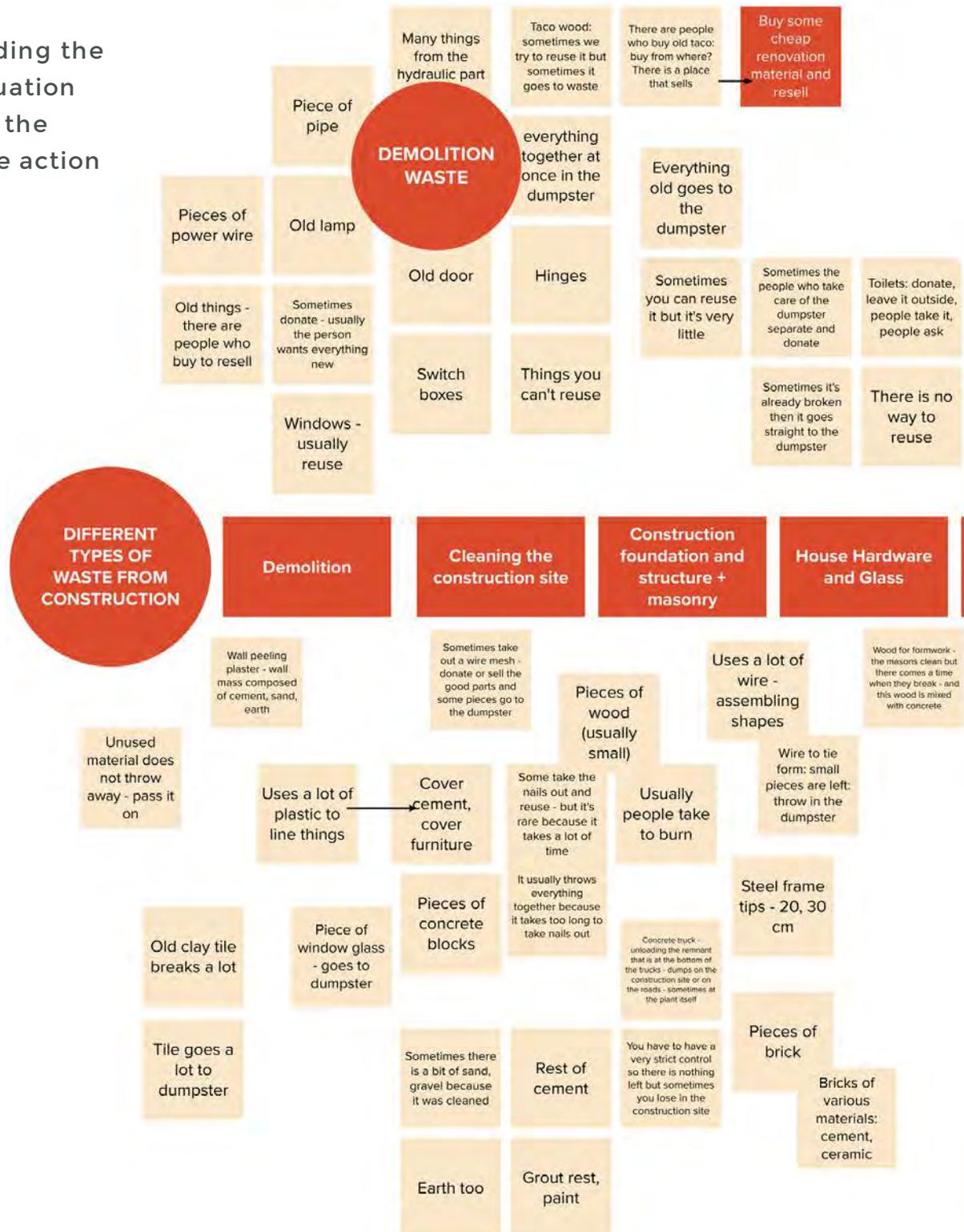
INSIGHTS

<p>There are always logistics problems with separating on site, management of materials, and transportation</p>	<p>You get small amounts of several materials - materials come already mixed (wood with concrete or with nails) or raw (wires) but mostly mixed (broken tiles with cement, broken windows)</p>	<p>I believe it will go to the city landfill. I don't know if these companies have any kind of care or recycling programs, specifically talking about Uberlândia.</p>	<p>Sometimes some things could be separated but it takes too long and it costs more (more time to do it = more paid hours to construction workers = not feasible)</p>	<p>companies in big cities already reuse construction waste by smashing altogether and reusing at the construction itself</p>
<p>The type of construction is also cultural - or could have relationships also with typography etc</p>	<p>Waste from construction is very mixed</p>	<p>The topic of waste is not really approached inside architecture universities</p>	<p>Industrialisation of construction could be a way for less waste but it requires specialised labour and projecting, and the projects are also more expensive</p>	<p>even tough a bigger and stronger project might be more expensive you can save money during the execution</p>
<p>devaluation of the project fase - generates a lot of waste due to lack of</p>	<p>legislation about the waste is local and almost only when there is demolishing</p>	<p>Clients often ask where they can sell their old objects/materials</p>	<p>To change the predominant construction way you have to change the culture around it and how other types of construction are perceived</p>	<p>Constructions that are not very industrialised generate lots of trash</p>
<p>Everything gets mixed in the dumpster and the dumpster company deals with the trash according to the local regulation</p>	<p>Efficient building certificates consider mostly the consumption of energy and don't consider the construction</p>	<p>Sustainability also has to consider the carbon footprint of transporting the material - local local local</p>	<p>Main constructive technique = reinforced concrete combined with ceramic brick masonry = very large amount of waste</p>	<p>Brazil - it is still very difficult to think about the management of waste generated at the construction site</p>
<p>the matter only comes up with the customer when it comes to reusing some material that would go to waste. I usually don't talk about waste disposal in general.</p>	<p>I reuse materials within the work itself when possible, such as filling slabs</p>	<p>In home renovations, all waste goes to the same destinations</p>	<p>Specialized companies collect directly from the common dumpsters</p>	<p>Tools also get old and sometimes parts or even the whole tool are thrown away because they can't be used anymore</p>
<p>Modularity inside construction could be a strong way for generating less waste</p>	<p>Most common alternative is the collection using dumpsters and disposal is done directly without recycling</p>	<p>common challenge: engage citizens beyond the ones that already volunteer or care for sustainability</p>	<p>When the works are in metallic structure, the reality is different, since it is a cleaner system that generates much less garbage on the construction site.</p>	<p>The will for personalisation also generates lots of trash</p>

CONTEXT

INSIGHTS

- Understanding the current situation
- Where can the service take action





With these interviews, we got a great understanding of the different types of leftover materials and products from demolitions, deconstructions and renovations.

The main points that came up in the interviews were:

- Waste from construction is mixed.
- In Brazil, everything gets mixed in the dumpster and the dumpster company deals with the trash according to the local regulation.
- Sometimes some things that are in good condition could be separated but it takes too long and it costs more (more time to do it = more paid hours to construction workers = not feasible).
- People want to sell their old objects or materials.
- Selective deconstruction allows to remove valuable materials.



“ Sometimes some products could be separated but it takes too long ”



HOW MIGHT WE

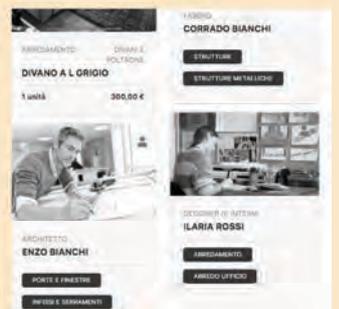
HMW?

After having identified the key areas of opportunities for the next phase, we started reframing the insights as How Might We questions to turn those challenges into design opportunities.

The selected HMW question offers the chance to be answered in a variety of ways, while keeping in mind the people we are designing for.

HMW create ways to bring civil servants, citizens and other stakeholders together to speed up sustainable solutions to the city issues?	HMW create ways to bring civil servants, citizens and other stakeholders together to give proper destination to renovation waste?	How might we engage people that want to renovate to implement sustainable	HMW use emotional attachment element that people have towards their objects/furnitures to facilitate sustainable renovation/waste reduction?
HMW create ways to develop the public interest on circular economy solutions for the city?	HMW help individuals to better find and utilized recycled and upcycled materials in renovation projects	HMW inspire homeowners to renovate with recycled and repurposed materials to build a more sustainable future	HMW help homeowners to give better use to all the existing materials of their renovation?
HMW give homeowners the resources to reduce waste in their private renovation projects	HMW help connect individuals to their local resources for resale and refurbishment of renovation waste	HMW facilitate an easy and affordable renovation process for homeowners?	HMW help homeowners to build spaces that are meaningful and made to last so they don't have to renovate
HMW engage new home owners to develop a connection with their living space?	HMW motivate home renovators to achieve a sentimental connection with their belongings?	HMW inspire new furniture buyers to develop an emotional connection with their stuff?	How might we engage new city citizens to develop a connection to their living spaces?
HMW support architects and interior designers to inspire their clients about waste reduction?	HMW facilitate small construction businesses to obtain cheaper materials to sell?	HMW offer home renovators to arrange a cheaper way to personalize their homes?	HMW give architects and designers the resources to reduce waste in their renovation projects?

HMW give architects and designers the resources to reduce waste in their renovation projects?



IMPACT + OPPORTUNITY

Having a properly framed How Might We question gave us the perfect space for innovative thinking.

Our biggest challenge is private construction waste comes from the renovations that we do to our homes and businesses.

The good news is that everyone has the power to help combat construction waste.

CONCEPT

Our idea evolved from a marketplace of construction materials from demolitions and renovations to a second hand platform for the resale of deconstructed products that can be used for the construction of homes and businesses.

This concept definition was developed through one week of prototyping with future users. These prototype phase is explained up next.

02.C

PROTOTYPING SESSIONS

ITERATION

We prototyped diverse iterations of the concept during the course of five days, choosing different techniques for testing according to what we wanted to provoke and learn from it

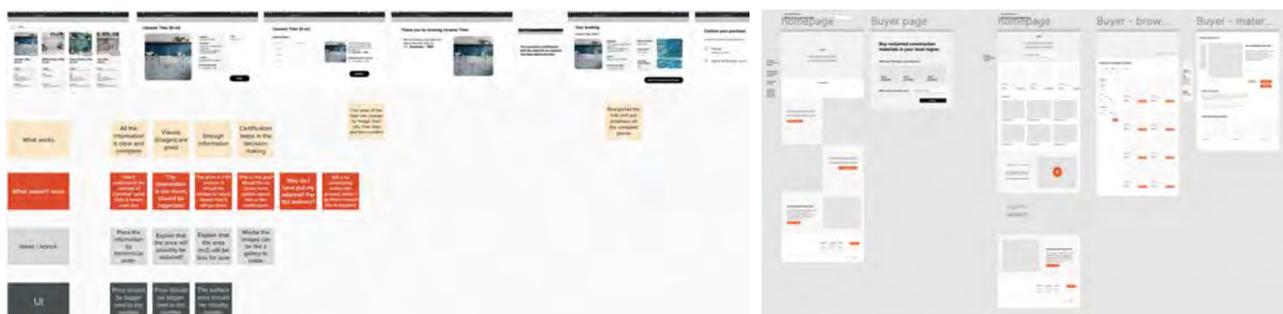
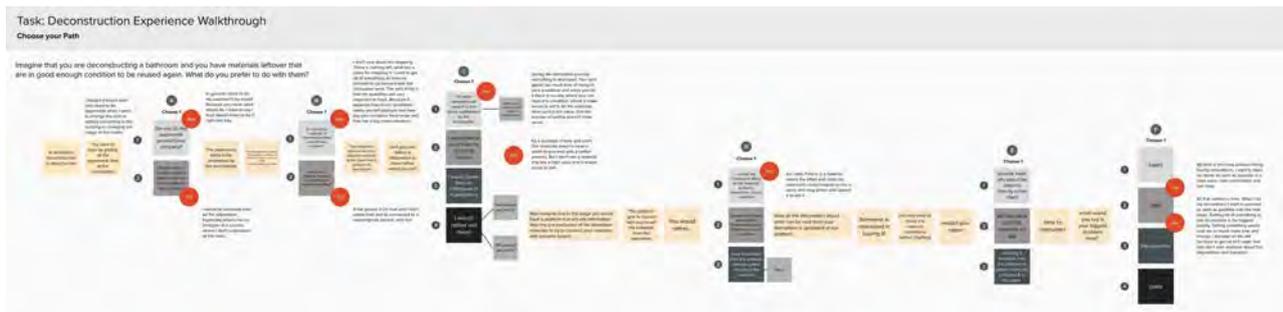
The process we did five times is as follows:

- 
- 1 Analyze user journey and take note of doubts and questions
 - 2 Define purpose of the prototype: explore, experiment, validate
 - 3 Select a prototype technique and check its validity
 - 4 Prototype
 - 5 Prototype debrief - Cluster ideas and classify learnings

PROTOTYPE TECHNIQUES

With a consultative participation level, the stakeholders were involved in interviews and three main types of prototypes:

- Card and prioritization games
- Walkthrough
- Observation of task oriented actions (of 3 different wireframes)



LEARNINGS

Although our initial idea for the project changed with each iteration, our core value remained the same: divert usable construction materials from going to waste.

We practiced problem solving within the project and validating our assumptions from the research phase and **we learnt what our stakeholders value the most.**

Buyers needs

- Brazilian renovators need a way to easily access second hand materials so they can renovate in time and avoid losing time looking through a pile of second hand materials.
- Architects need a way get more visibility for their projects so they can find more clients in the future
- Social media?

Sellers needs

- Brazilian homeowners need a way to sell their leftovers from renovation projects because they don't have storage facilities
- Brazilian homeowners need a way to sell their old products/materials so they can avoid throwing them to the dumpster while they are still in good conditions
- Brazilian renovators need a way to quickly get rid of their renovation leftovers so they can focus on the building part of the project
- Brazilian homeowners need a way to recover some money from their renovations because they overspend their budget

Buyers motives



Sellers motives



PROTOTYPING JOURNEY

BEFORE

Marketplace of construction materials from demolitions and renovations.

- Partner with local municipalities to track down valuable materials.
- Materials for sale until the day of the demolition.
- Buyers could place an add on what they were looking for.

AFTER

Platform for the resale of deconstructed products that can be used for the construction of homes and businesses.

- A partner goes to the project site, deconstruct and take away the products.
- The products are stored in Renova's warehouse.
- Buyers will browse what is available at the platform.





03.
ABOUT
THE
SERVICE



03.A

WHAT IS RENOVA

Renova is a second hand platform for the resale of deconstructed products that can be used for the construction of homes and businesses.

This platform sells previously installed products like wood flooring, bathroom and kitchen fixtures, doors, gates, and handrails among other general fixtures.

“Renova is an easy, efficient platform to buy and sell pre-installed construction products. With Renova, the buildings of today reconfigure the buildings of yesterday to honor the environment of tomorrow.”

RENOVA SERVICE CAN BE USED IN TWO DIFFERENT WAYS: FOR **BUYING OR **SELLING** PRODUCTS.**

The 31 products included in the platform are:

**GENERAL
FIXTURES**

- Wood door
- Metal door
- Wood window
- Metal window
- Wood gates
- Metal gates
- Metal grids
- Mirrors
- Brackets
- Handrails

HARDWARE

- Knobs
- Handles

BATH FIXTURES

- Grab bars
- Toilet paper holder
- Faucets
- Sinks
- Toilets
- Shower box
- Bathtub

KITCHEN FIXTURES

- Stone countertops
- Kitchen faucets
- Metal sinks
- Kitchen sinks

LIGHT FIXTURES

- Pendant light
- Chandelier
- Light switches
- Sconces
- Ceiling lamps

FLOORING

- Solid wood flooring
- Wooden parquet floor
- Engineered wood flooring

03.B

HOW IT WORKS

SELLER

Sellers are home or business owners, who can choose to sell pre-installed items to Renova so they can be sent to a new home.

The process is quick and easy:

1. The seller can download the app or access the website and send Renova a message.
2. Renova will ask for some basic information about the product to be sold and will ask for the seller to upload a photo or video of the product(s).
3. Renova will evaluate the application and get in contact with the seller to make an offer.
4. The seller will schedule a time for a Renova partner to come to the project site, deconstruct, pay for the products and take them away on the same day.

** Detailed service blueprint can be found in section 5 of this paper.*

JOURNEY MAP

PRODUCT SELLER
STORYBOARD
USER ACTIONS
EMOTIONAL CURVE
FACE TO FACE
DIGITAL
PRODUCT
SPACE

PRE-SERVICE	SERVICE						POST-SERVICE
							
<p>Homeowner decides to renovate</p> <p>Sees a Renova advertisement</p>	<p>Access Renova, as a "seller"</p>	<p>Sends Renova some videos/photos of the place for evaluation</p>	<p>Renova sends an offer for the products</p>	<p>The homeowner agrees on the offer and sets an appointment for the products to be removed</p>	<p>Renova contractors will remove the components before the place is demolished</p>	<p>Renova pays the owner for the materials and takes them to the warehouse</p>	<p>Feedback survey</p>
							
						<p>Renova contractors remove the components</p>	
<p>Searches options for deconstruction and finds a Renova ad</p>		<p>Enters the website and selects "I want to sell" option</p>	<p>Uses phone to take videos and photos of the place for evaluation</p>	<p>Receives an email with the offer for the products</p>	<p>Agrees and selects a date available in the platform's calendar</p>	<p>Receives renovate payment notification online</p>	<p>Fill out online service feedback survey</p>
						<p>Components</p>	<p>Receives renovate payment notification online</p>
<p>onsite</p>						<p>onsite</p>	

BUYER

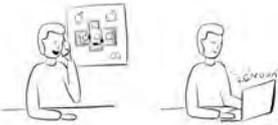
Any architect, designer, or industry professional can purchase items from Renova through the app or website.

Renova is an online platform where immersive technologies like interactive 3D dollhouse models and augmented reality engage customers to help understand what the collection of products could look like in a project.

This platform shows products that are in the user’s city, with tailored suggestions depending on the type of project that the buyer is working on.

1. The buyer can browse the products collection through an AR portal
2. Reserve the items that (s)he would like to purchase
3. Buy the items and have them shipped directly to the project site, or if preferred, an appointment can be scheduled to see them in-person at Renova’s city based warehouse location.

JOURNEY MAP

PRODUCT BUYER	PRE-SERVICE
STORYBOARD	
USER ACTIONS	<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; padding: 5px; width: 45%;">Architect or professional has a new renovation project</div> <div style="border: 1px solid black; padding: 5px; width: 45%;">Sees a Renova advertisement</div> </div>
EMOTIONAL CURVE	
FACE TO FACE	
DIGITAL	<div style="border: 1px solid black; padding: 5px; width: 80px; margin-left: auto;">Searches options for deconstruction and finds a Renova ad</div>
PRODUCT	
SPACE	



SERVICE							POST-SERVICE	
Access Renova, as a "buyer" from his location	Browses through the catalogue and reads specifications	Downloads product's 3D preview	Creates a profile in the platform and saves favorite items	Shows the client the project model with selected products	Buys products	Receives products	Installs product	Posts content on social media
				client meeting to select the products to be bought				
Enters the website and selects "I want to buy" and his location	Browses through the catalogue online and reads specifications	Download product's 3D preview to insert in the project model	Creates a profile in the platform and saves favorite items		Buys the products and awaits for them to be delivered	Receives the products from Renova		Renova's marketing team reposts the content
							products	
				onsite			onsite	onsite

03.C

OFFERING MAP

RENOVATORS

Individuals who are renovating their spaces, such as home or business owners

Individuals need to demolish and get rid of their previously installed products as quickly and cheaply as possible

Sale of previously installed construction products

Deconstruction and removal of products

CUSTOMERS

NEEDS

OFFERINGS

ARCHITECTS

Interior designers, builders, and architects who are building new spaces

Designers need unique, low-cost products that are eco friendly so they can stay on budget, meet their eco certification guidelines, and please their clients

Sustainable building materials at low prices

Shipping to project site

03.D

TOUCHPOINTS

WEBSITE

The landing page shows the users the two services available for them: buying or selling.

As a main feature, there is an interactive 3D dollhouse model that when clicking on a room, it zooms in to show the available category of products, for example, if clicking on the bathroom, you can select the bathtub and you will be directed to the collection of available bathtubs.





LANDING PAGE SECTIONS

When scrolling down the landing page there is an assorted selection of products that when clicking on them, their short description becomes visible.



Right below, there is an explanation of the service offering and its sustainable benefits, including a video of how the system works.



In the bottom part, there is the blog section that includes articles regarding projects made with Renova and how circular economy is sustainable.



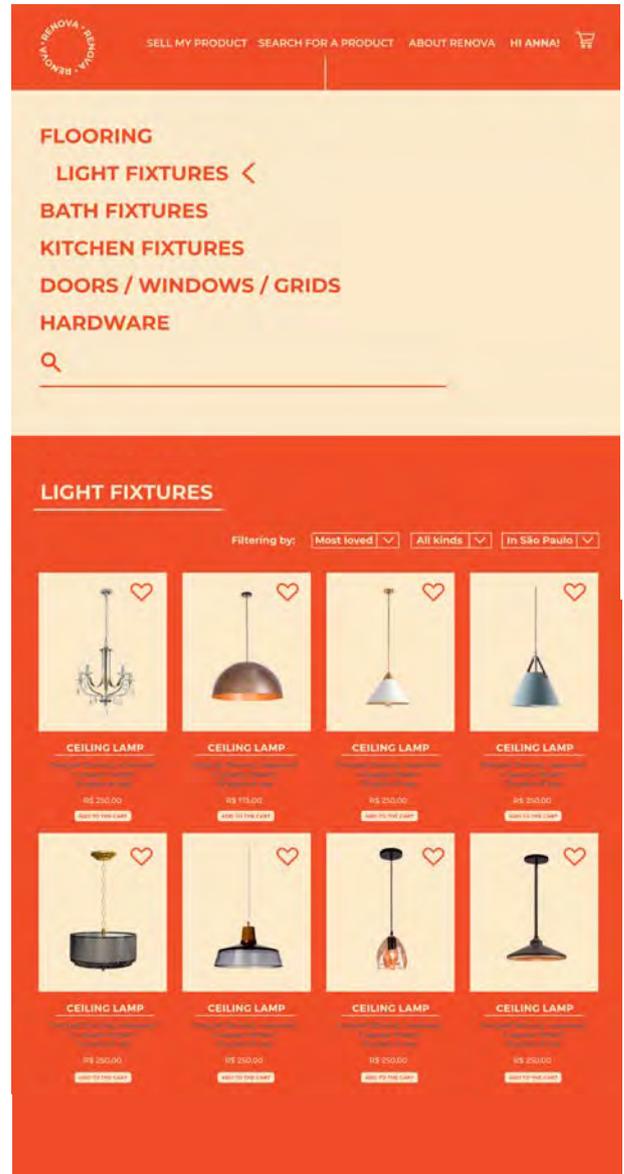
ABOUT SECTION

It shows the region in which the service works, numbers related to product salvage, a brief explanation of the offering and benefits, video about how it works and related social projects from the company.



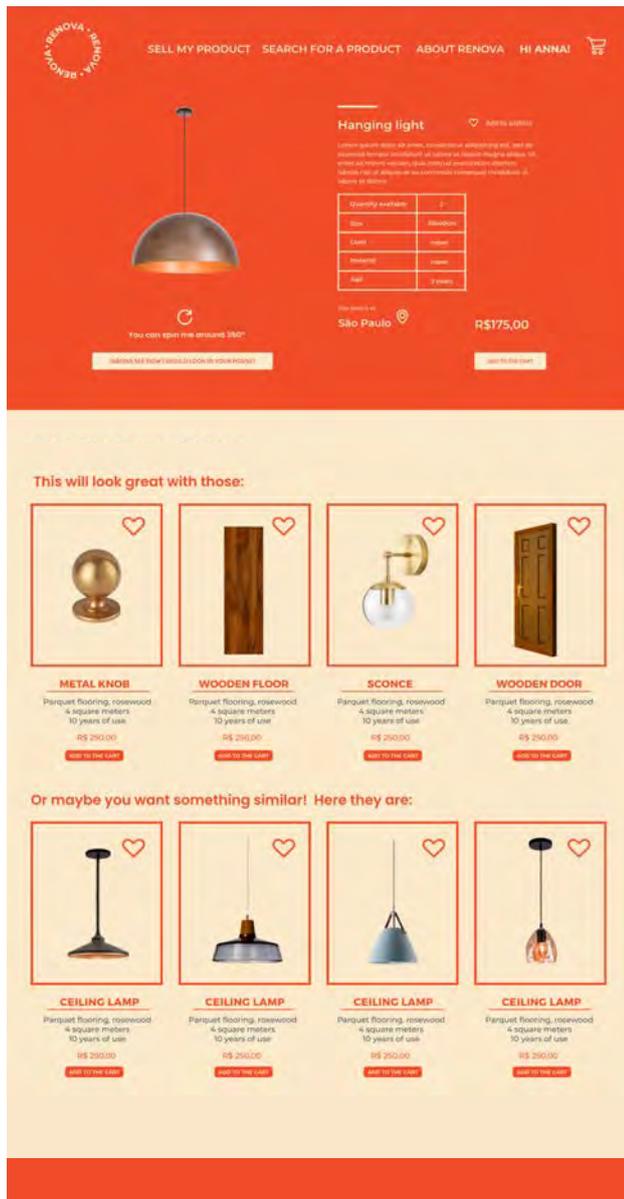
LOOKING FOR PRODUCTS

When clicking on the "Search for a product" section a menu with all the product categories appears and when clicking, the subsections and images of existing products show up on the screen.



SELECTING A PRODUCT

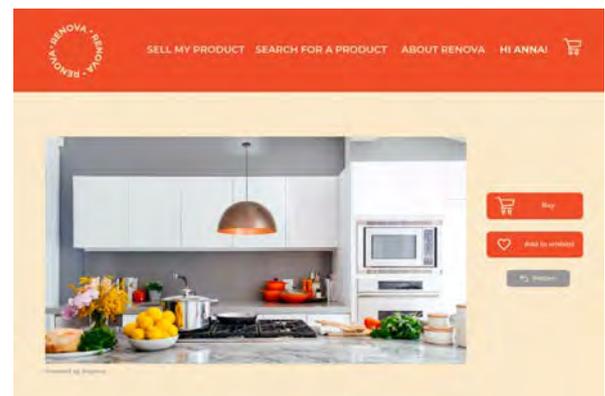
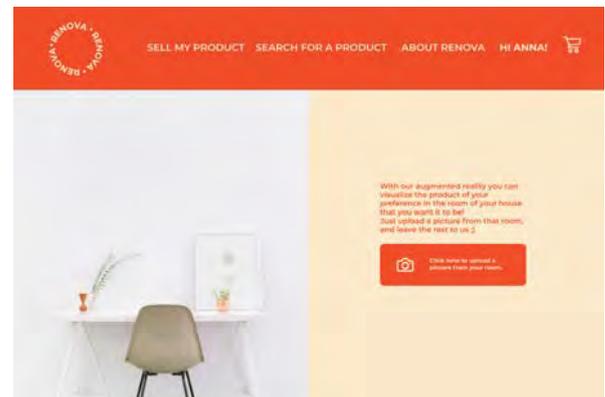
When selecting a product you will find more details about it and below it there will be recommendations of similar and matching products according to the style, materials and type of product.



3D AR VISUALIZATION

Every product is available for visualizing in any space, by uploading a photo in the website, or by using the app and trying the AR visualization directly on the space.

These 3D models are available for downloading to be placed in architectural renderings.



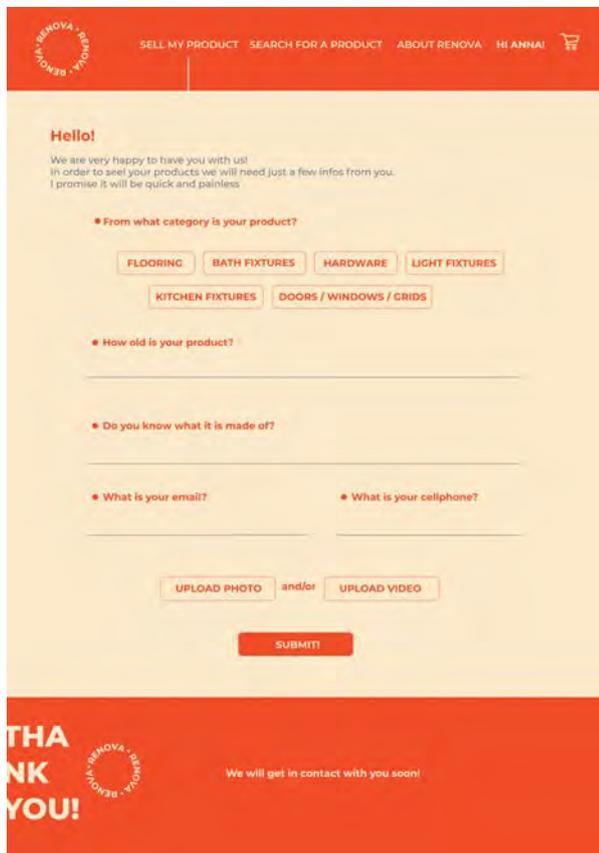
SELLING PRODUCTS

For selling any product, the first thing to do is to fill out a simple format and share some photos and/or videos of the product.

From there, Renova will make an offer and stay in touch through the entire process.

EXISTING USERS

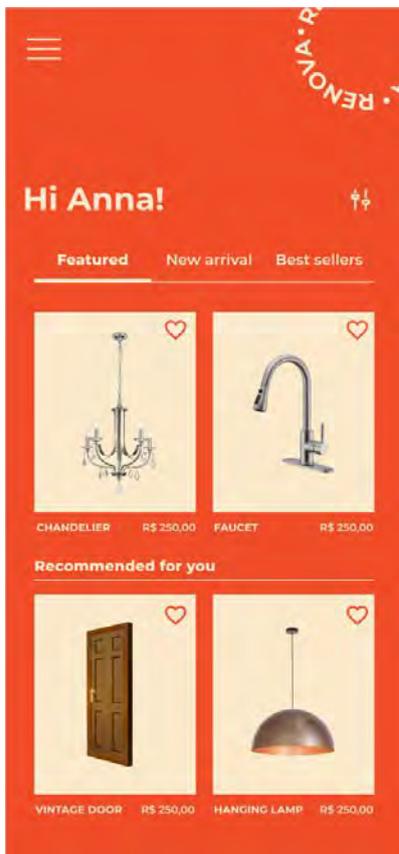
Once a buyer or seller has an account they will have a personalized area with their wishlist, recommendations and bought or sold products list.



MOBILE APP

HOME SCREEN

The app home screen provides information about the selected items, new arrivals and most loved ones. It shows personalized offers for the user based on what they have been viewing.



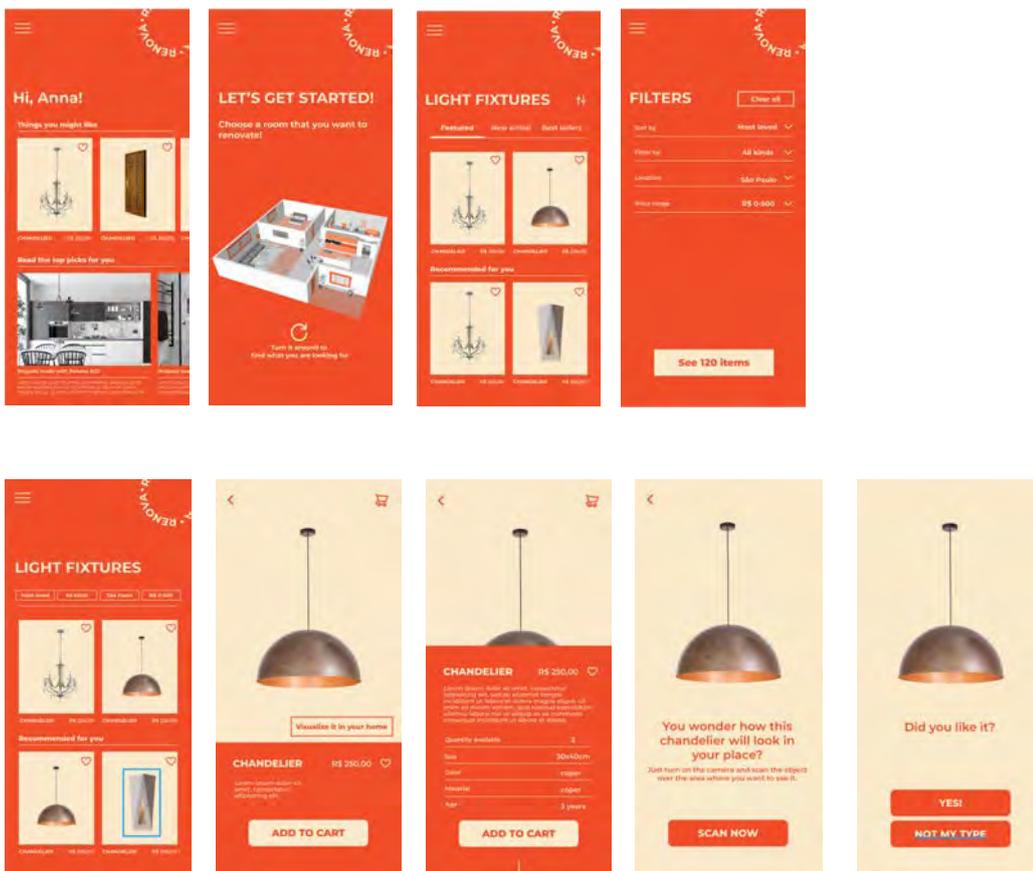
ONBOARDING EXPERIENCE

Onboarding experience aims to reflect the value proposition and offer of the service to the first time user and choose between the 2 options of use.



PURCHASING EXPERIENCE

These screens include the product listings and shows customers what is on offer. The user can filter the products by type, location and the price range.



The app offers the possibility of visualizing any product in the users space through the phone camera by using AR technology.

SELLING EXPERIENCE



Users' first actions are to choose a category of products that they would like to sell, by clicking on the doll house model and then selecting among the list of items.

Then the seller is guided through a set of questions and is required to upload pictures and video of the item.

In this way Renova can gather relevant information about the product and give an offer for it.



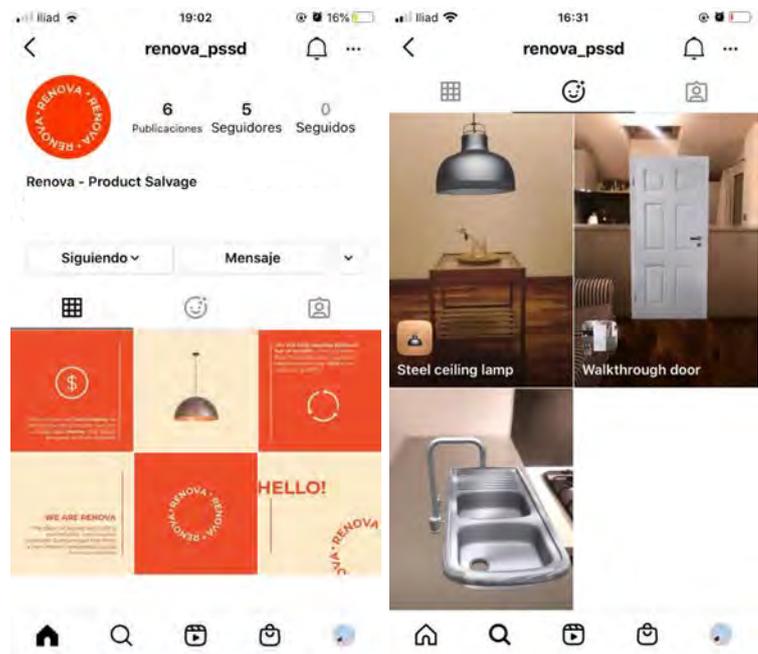
MENU

The collapsible menu includes the main options which are: home, sell products, buy products, about renova and login option for new and existing users.



SOCIAL MEDIA

Users can make use of Renova's instagram filters to visualize products on their space, and gain information about the service through the company's posts.





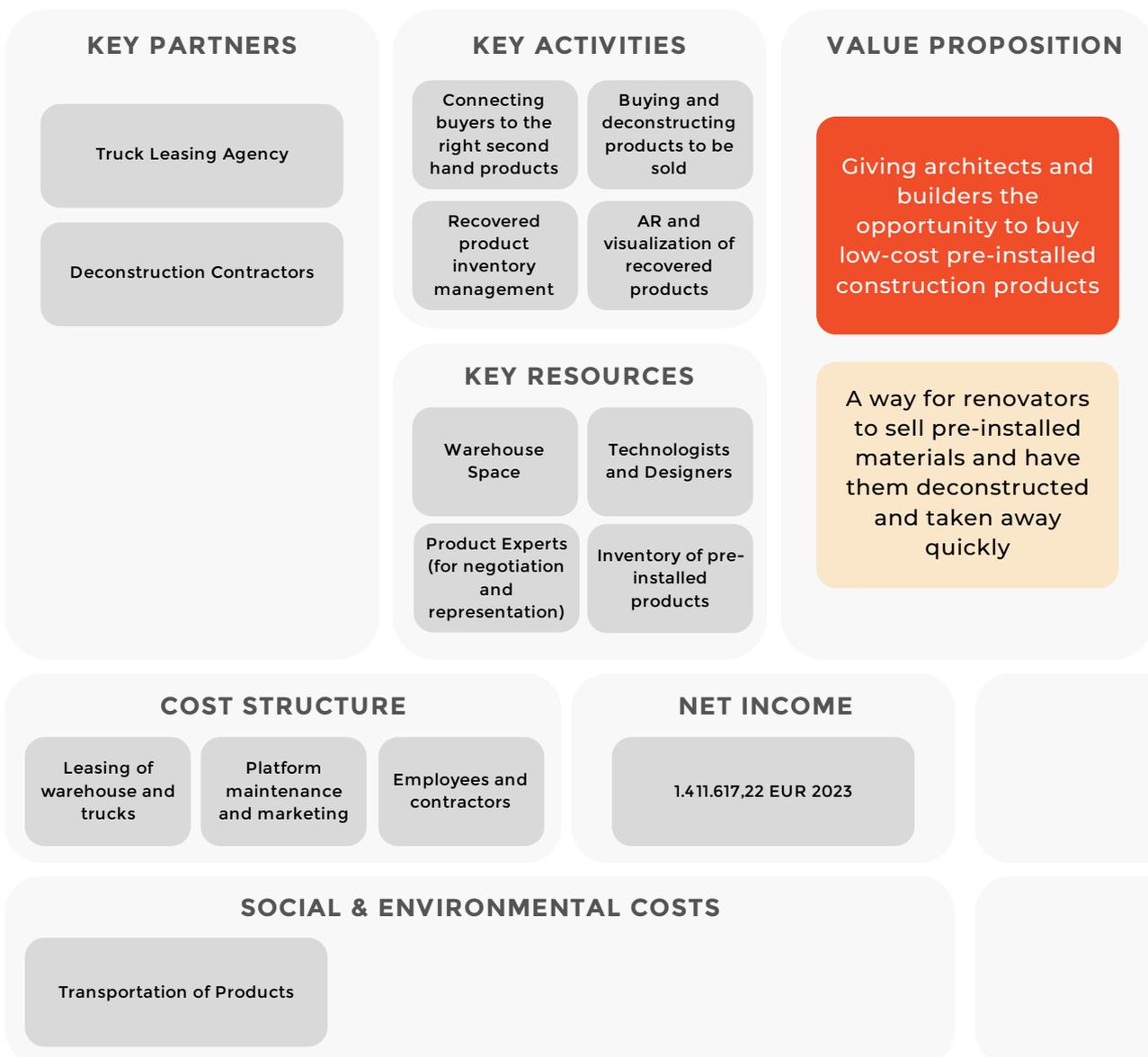
04.

BUSINESS MODEL



04

BUSINESS MODEL



CUSTOMER RELATIONSHIPS

App and Website

Relationships with our experts at industry events

App and Website

Renova Representative at point of sale

CUSTOMER SEGMENTS

Interior designers, architects, and building professionals (buyer)

Home and business renovators (seller)

Buyer

Seller

CHANNELS

Online platform

Online platform

REVENUE STREAMS

Sold materials

SOCIAL & ENVIRONMENTAL BENEFITS

Significant reuse of pre-installed building products





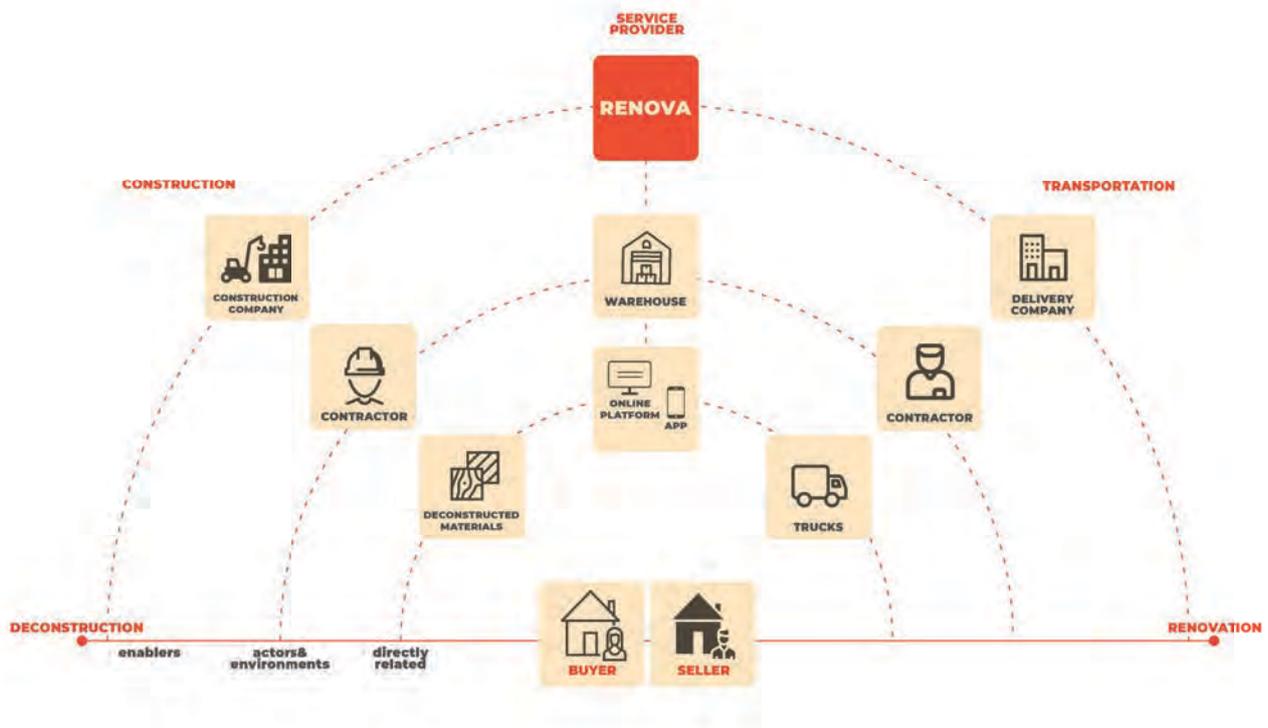
05.

DELIVER- RABLES



05.A

ECOSYSTEM MAP



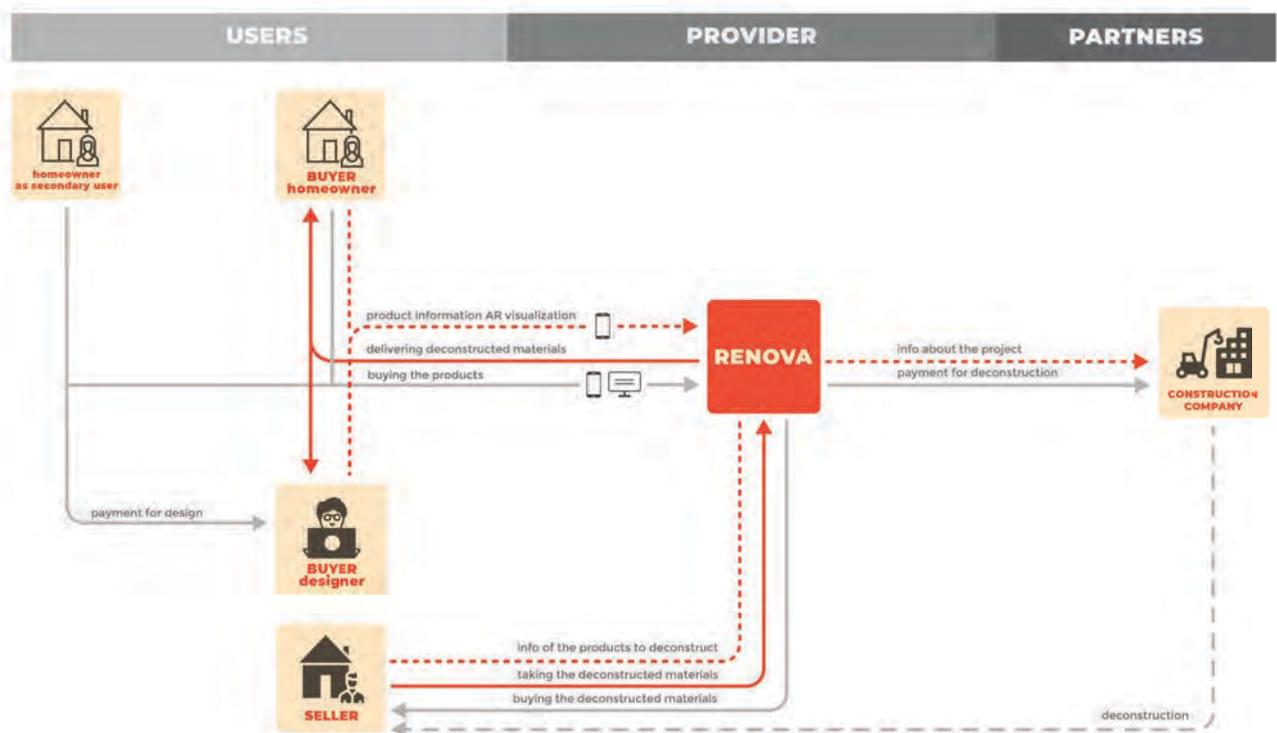
The ecosystem map outlines the relationships between the actors, the touch points, and the sectors that they operate within.

Renova functions in the construction industry and the transportation and logistics sector. Renova works with construction companies and delivery companies whose personnel serve Renova customers on a contract basis. Users primarily interact directly with the digital touch-points of the service which are the online platform and app.

05.B

SYSTEM MAP

The system map shows the value exchange between Renova and the buyers and sellers. In addition, it shows how key partners, construction companies, help provide deconstruction services for Renova customers.

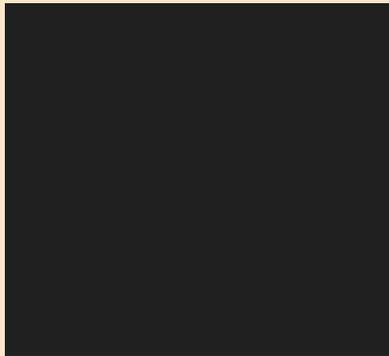


- financial flow —————
- material flow —————
- information flow - - - - -
- labor - - - - -

05.C

STORYBOARD

03



BLACK SCREEN

04

*Black & white*

Opening:

Why construction Waste

02

*Black & white*

Construction waste is the number one contributor of solid waste in the world. It fills our local landfills and wastes our precious natural resources.

02

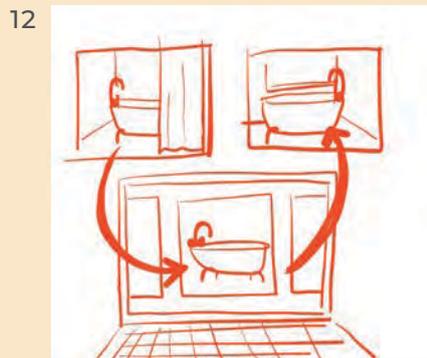
*Black & white*

The biggest cause of private construction waste comes from the renovations that we do to our homes and businesses. But the good news is that everyone has the power to help combat construction waste.



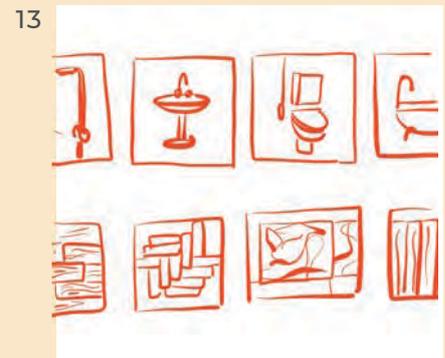
Icons

We will evaluate your application and get in contact to make an offer. Then, a Renova partner will schedule to visit your project site, deconstruct and take away the products on the same day.



Over shoulder

How to Use Renova as a Buyer. As an architect, designer, or industry professional, you can purchase items from Renova.



Phone close-up

Renova is an online platform where immersive technologies like interactive 3D dollhouse models and AR engage you to help understand how products could look like in your project.



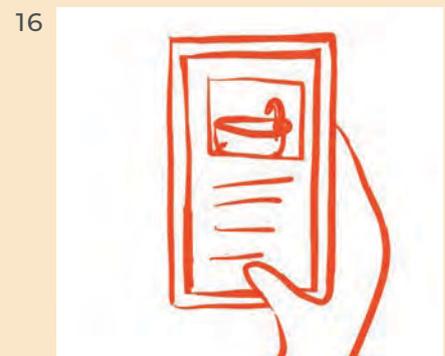
Map view - Website view

We show you products that are in your city, with tailored suggestions depending on the type of project that you are working on.



Website view

You can browse our collection through our AR portal and reserve the items that you would like to purchase



Delivery

We will ship the items directly to your project site, or if you prefer, you can schedule an appointment to see them in-person at our city based warehouse location.

05



Colour.
Introducing Renova.
Our Mission.

06



Platform
Introducing Renova.
Renova is
a second hand platform
for the resale of
deconstructed products
that can be used for the
construction of homes and
businesses.

07



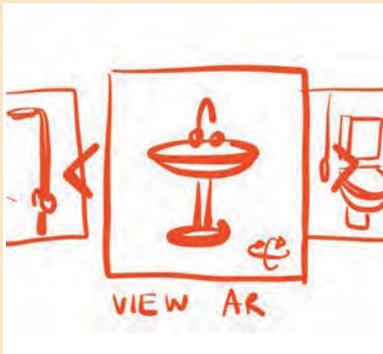
Items list
We sell previously installed
products like wood
flooring, bathroom and
kitchen fixtures, doors, and
much more!

08



Over shoulder
How to Use Renova as a
Seller. As a home or
business owner, you can
choose to sell your pre-in-
stalled items to us so we
can send them to a new
home.

09



Phone close-up
The process is quick and
easy! Just download the
app or access our website
and send us a message

10



Phone close-up
We will ask for some basic
information about what
you have to sell and ask for
you to upload a photo or
video of the products.

17



Zoom in towards window with nature
Renova is an easy, efficient way to buy and
sell pre-installed construction products.

With Renova, the buildings of today
reconfigure the buildings of yesterday to
honor the environment of tomorrow.

18



Renova
Logo

19



Solid colour background.

05.D

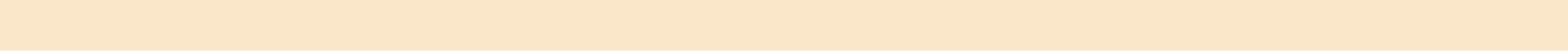
SERVICE BLUEPRINTS

SELLER

	CONSIDERATION PHASE: deciding if Renova will sell the products or not						
Time		3 min	1 min	1 min	10 min	1 min	
Physical evidence	Social media campaign, website, architect indication	website, mobile app	website, mobile app	website, mobile app > seller page	website, mobile app > product information page	website, mobile app > contact details page	website, mobile app > quote page
Seller actions	Finds out about Renova	Enters the Renova website/app	Selects I WANT TO SELL on the Renova website/app	Indicates which products would like to sell	Uploads videos and photos of the items that wants to sell	Enters contact details to receive price quote	Awaits evaluation from Renova
Frontstage							
<i>Interaction line</i>							
Backstage	Marketing team working on ads and campaigns	Insights team analysing data from sellers, design team working on cross-channel experiences					
Hidden support processes		seller data collection	seller data collection	product data collection		machine learning: product data analysis for price prediction	send quote to user

BUYER

	PRE-SERVICE							
Time	3 min	1 min	10 sec	20 sec	15 min	1 min	10 sec	5 min
Touchpoint	google ads, online ads	website	website (if the access is through the phone, option to download the app > banner on top)	website, mobile app	website, mobile app	website, mobile app	website > download	website, mobile app > profile
Buyer actions: ARCHITECTS	Searches online for components for the project	Accesses Renova platform	Selects I WANT TO BUY choice	Selects the region where the project is located	Browses through the catalogue	Reads products specifications	Download product's preview to insert in the project model	Creates a profile in the platform
Frontstage								
<i>Interaction line</i>								
Backstage	marketing team working on ads							
Hidden support processes	google analytics	location tracking	location filtering		AI shows the materials popular/new in that region	Materials are sorted and labelled within the warehouse	AI creates a personalized algorithm for the specific user	profile data -> personalised offers?

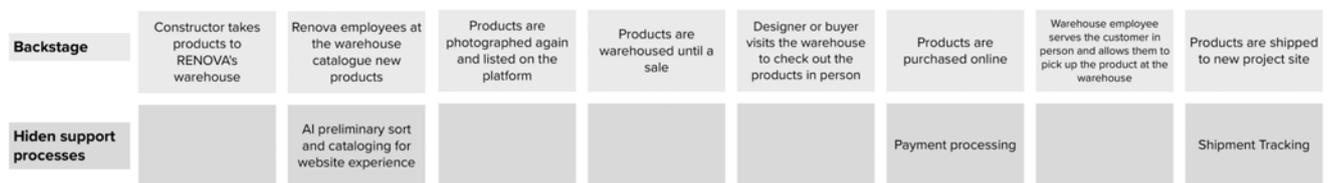


SELLING PHASE								POST-SELLING PHASE	
	1 min					2 - 6 hours			3 min
website, mobile app > quote page	website, mobile app > quote page	website, mobile app > profile page	website, mobile app > collection date page	e-mail, sms, WhatsApp message	RENOVA truck	RENOVA uniform, maybe it can be a pin	website, mobile app > payment page	feedback survey	
Receives the price quote from Renova and decides to sell	Agrees to the price quote	Creates a seller profile for payment details	Selects date for the collection of the materials	Receives a reminder of collection time	Receives the client manager and constructor on site	Awaits for the deconstruction of materials	Receives the final payment for the materials	Evaluates the platform online	
					Client manager and constructor arrive on site	Client manager oversees work, constructor deconstructs products	Client manager confirms on the platform the materials collected		
	client manager receives alert of new product sale request	client manager confirms availability slots on his/her calendar	client manager schedule with constructors for the deconstruction date	client manager checks agenda and confirms visits			Constructor puts products inside the RENOVA truck	Design team works on improving the buyer experience	
			<small>here the system can also indicate how many contractors and time will be needed to deconstruct the products based on previous data (automatically confirm which contractors are available on the selected dates since we have a database of freelance contractors)</small>	system sends a reminder of the collection				Calculating Customer Satisfaction Score (CSAT)	

SERVICE				POST-SERVICE					
10 sec		30 min	2 min	2 min		15 min		10 min	5 min
website, mobile app > favourites	3D image of the product to insert in project models	warehouse	website, mobile app // credit card machine, receipt, cashier		delivery status notification, track shipment page	delivery service / renova truck / uniform / packaging	product specifications online and links to installment instructions		social media
Adds products to the list of 'favorites'	Shows the client the project model with selected products	Goes to the warehouse to see materials	<small>buys the product (if the person is in the warehouse, can she pay there directly if the warehouse open for product shopping at any time?)</small>	Selects a delivery date	Awaits for the product to be delivered	Receives the product	Installs the product	Posts content on social media about the project feat, the product	Sees post reposted by Renova social media
		Warehouse staff shows products to the buyer	Warehouse staff processes payment	Warehouse staff books delivery date		Delivery service delivers products			
				Staff sets up delivery service	Staff makes products ready for delivery			marketing team sees tagged photos	marketing team reposts the content
			payment transaction	system creates delivery request	system updates delivery status				

WHEN RENOVA GETS THE MATERIALS

(internal processes that will lead salvaged products to buyers)



RENOVA

//

SERVICE BLUEPRINT



REFERENCES

- Cardoso, A., et al. (2014). Estimativa de Geração de Resíduos da Construção Civil e Estudo de Viabilidade de Usina de Triagem e Reciclagem. Revista Brasileira De Ciências Ambientais. http://www.abes-dn.org.br/publicacoes/rbciamb/PDFs/31-03_Materia_1_artigos386.pdf
- Ellen Macarthur Foundation. (2019). *Urban buildings system summary*. https://www.ellenmacarthurfoundation.org/assets/downloads/Buildings_All_Mar19.pdf
- Ellen Macarthur Foundation. (2020). *Circular economy in Cities Factsheets*. Circular Economy in Cities. <https://www.ellenmacarthurfoundation.org/our-work/activities/circular-economy-in-cities/factsheets>
- European Commission. (2018, September). *EU Construction and Demolition Waste Protocol and Guidelines*. https://ec.europa.eu/growth/content/eu-construction-and-demolition-waste-protocol-0_en
- European Commission. (2020, February). *Circular Economy - Principles for Building Design*. <https://ec.europa.eu/docsroom/documents/39984>
- Eurostat Statistics. (2018). *Waste statistics*. https://ec.europa.eu/eurostat/statistics-explained/index.php/Waste_statistics#Total_waste_generation

- IPEA - INSTITUTO DE PESQUISA ECONÔMICA APLICADA. Diagnóstico dos Resíduos Sólidos da Construção Civil. (2012).
http://www.ipea.gov.br/agencia/images/stories/PDFs/relatoriopesquisa/120911_relatorio_construcao_civil.pdf
- Kumbhar, S., Gupta, A., & Desai, D. (2013). *Recycling and Reuse of Construction and Demolition Waste for Sustainable Development* (Vol. 6, No. 7). OIDA International Journal of Sustainable Development.
https://papers.ssrn.com/sol3/papers.cfm?abstract_id=2383436
- Osmani, M. (2011). *Construction Waste*.
<https://www.sciencedirect.com/topics/earth-and-planetary-sciences/construction-waste>
- Spadotto, A., et al. (2011) Impactos ambientais causados pela construção civil. Unoesc & Ciência, Joaçaba.
- World Economic Forum, & Beck, J. (2016, May). *Shaping the Future of Construction A Breakthrough in Mindset and Technology*. World Economic Forum.
http://www3.weforum.org/docs/WEF_Shaping_the_Future_of_Construction_full_report_.pdf

RENOVA